

2008  
KLONDIKE DERBY  
WEBELOS ROSTER

Pack# \_\_\_\_\_

**Den#** \_\_\_\_\_

Members

_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

Adult members

_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

Total youth \_\_\_\_\_

Total adults \_\_\_\_\_

Please bring copy with you the day of Klondike

**KLONDIKE DERBY  
JANUARY 19  
2008  
CAMP SQUANTO**

This is an annual event winter event for all Webelos.  
This is an outdoor event so **PROPER** dress is required; this means **NO** sneakers .Dress in weather appropriate hats. Gloves, extra socks, and what ever else the day may call for.

**ANYONE IN SNEAKERS WILL NOT BE ALLOWED TO PARTICIPATE. THIS IS FOR THE BOY'S SAFTEY.**

The units will be judged on the following

Knowledge of basic skills

Preparedness for events

Team work

Spirit - including songs and theme appropriate attire

And overall behavior –this goes for adults as well as scouts when everyone is behaved we all have more fun. Thank you

**ALL EVENTS WILL BE TIMED AND OR SCORED**

2008  
SLED EQUIPMENT LIST

Sled  
First aid kit  
Blanket  
2 staves – for stretcher relay  
HAND BOOK  
MESS BOOK  
FLASH LIGHT  
COMPASS  
PEN  
NOTE BOOK  
SMALL SHOVEL  
BAG OF DRYER LINT -OPTIONAL FOR FIRE BUILDING  
MATCHES OR FLINT &STEEL  
KINDLING – FIRE BUILDING  
TARP – SHELTER BUILDING  
SLEEPING BAG-SHELTER BUILDING  
3 FT ROPE PER BOY – KNOT TIEING  
CANTEEN OR WATER BOTTLE PER BOY  
40 FT ROPE FOR SHELTER BUILDING & ICE RESCUE  
BAG TO PICK UP TRASH  
EXTRA SOCKS FOR EACH BOY  
RAIN COATS IF NESESARY  
POCKET KNIFE IF PROPERLEY TRAINED

DEN FLAG SHOULD BE FLOWN AT ALL TIMES

## 1. Ice Rescue

**Objective:** Show how to perform basic 1 Aid in the field.

### Materials

- 6' lengths of rope Setup
- Infirmary area (a designated spot approximately 10 ft away.)

### Explanatory

Present scenario: "One of the members of your Den just slipped on the ice and fell in the river. He twisted his ankle. It only hurts if he puts weight on it. He also thinks he may have broken his arm. You need to immobilize his arm then transport him to the "infirmary"

### Questions

1. What are some of the early signs of hypothermia and how do you treat them?

Signs: Treatment:

1. Fatigue & anxiety 1. Move the victim into a building &
  2. Uncontrollable shivering get him into warm dry cloths
  3. Confusion, irritability, making bad decisions 2. Zip him into a dry sleeping bag
  3. Offer an alert victim warm liquids
  4. Stumbling and/or falling down 4. Give warm bottles of liquid to hold under arms and in groin area
2. What are the early signs of frost bite?

Signs: Treatment:

1. Ears, nose, fingers of feet painful 1. Move to a building; or numb 2. Heat ears & cheek with palms of
2. Grayish-white patches in skin hand
3. Slip frostbitten fingers/hand under arm pit
4. Toes/feet should be put bare against warm skin of friend's belly
5. Avoid rubbing
6. Hold area under warm, not hot, water

## 2. All Tied Up

**Objective:** To tie the 6 basic Scout knots.

### Materials

- 3' lengths of rope

### Setup

Know your Knot

- Setup an area with a sign describing the purpose for each of the knots.
- Description will be from the Webelos Outdoorsman Pin pages  
Knots Double half hitch, bowline, clove hitch, taunt line. Sheep bend Square Knot
- Race starting line

### Explanatory

Know your Knot's

- The scouts must decide which the best knot to accomplish task is. Then tie the knot correctly.

### **Square Knot Race**

- Scouts line up by den, one behind the other.
- Each scout must tie the square knot then pass the rope to the next scout in line
- Continue until the entire den has a turn. Some of the Scouts may need to go more than once in order to make lines even

### **3. Snow Skis**

**Objective:** Show how to race on skis as a team.

Materials

- Monster Skis

Explanatory

- 1st boy holds the handles, the rest of the team must hold onto the boy in front of him.
- As a team, the 5 Scouts must travel approximately 40ft and cross the finish line.
- All 5 Scouts must be on the skis at start and finish of the race.

### **4. Shelter building**

**Materials:**

Rope, Tarp, Stakes

**Setup**

Scouts will need to show how to build an emergency shelter using what is on there sled

**Purpose**

This event is to help the scouts understand the importance of being prepared for the outdoors and how to use what they have on the sled in an emergency

### **5. Stretcher relay**

Objective: To build a makeshift stretcher using blanket and staves on sled

**Setup**

Obstacle course with one team on either end

**Explanation**

The first team builds stretcher carries injured scout to opposite side of obstacle course

The second team the brings stretcher back to the start the

The purpose of this event is to teach the boys team work How to build emergency stretcher and how it can help them in an emergency This will be a timed event the best time of the day wins tie breaker will be extra points for spirit and song plus overall preparedness

### **6. Keep us Warm**

**Objective:** To start a proper fire and burn through the dowel before the other dens do. Or burn the string

**Materials**

- Matches
- Firewood (tinder, kindling, fuel)

**Explanation**

- Den chooses 4 Scouts as fire builders.
- Fire builders must decide on a fire type and lay it properly.
- The remainder of the den will gather wood to be burned.

- Keep fire going until dowel is burned through

The purpose of this station is to test the boy's ability to start and maintain a fire with basic resources. The goal is to build a fire with the fewest matches and maintain the fire long enough to topple a vertically propped 3/8" dowel inside a metal grill. Pack 24 will supply the grills and dowels. The boys will be timed with a watch or stop watch. Each match it takes to build a fire represents an added minute to their time. Each Klondike sled needs to be prepared with an adequate number of stick matches and dry kindling. The kindling is restricted to materials they might discover on a dry day at Squanto e.g. leaves, pine cones, pine needles, bark etc. No liquid or wax fuel is allowed. The boys that topple a dowel in the shortest amount of time have the greatest chance to win first place. For boys that don't break the dowel within 30 minutes will be encouraged to move on to the next station,

#### 7. First aid –

*Using team work demonstrate the basic first aid form the webelos*

The scouts should have and know how to properly use, triangle bandage for a sling, material for an arm splint, first aid kit, blanket. And be able to answer basic first aid questions.

#### 8. Glacier move –

This is a team work event designed to make the boys think together.

Using 3 logs the scouts will move a large iceberg which will be placed on a large sled with rope handles. The scouts will need to move one log at a time from rear to front in order to slide the sled easily through the course. The more scouts present the easier the event will be...

#### 9. Map & Compass

Scouts will be required to use their orienteering skills to find their way through a course using their compass and the clues given to them by the course instructor. Scouts will need pencil and notebook and compass.

#### 10. Sled inspection

A small team of staff will inspect each sled. They will be checking for all required equipment from the equipment list. This event will just like all events, just another stop in the rotation.